Week 8:

Sunday: work on running pcsx rearmed on beaglebone black

Monday: work on running pcsx rearmed on beaglebone green

Tuesday: work on running pcsx rearmed on beaglebone green

Wednesday: displaying pcsx rearmed on beaglebone green

Thursday: displaying pcsx rearmed on beaglebone green

Friday: displaying pcsx rearmed on beaglebone green

Milestone: have pcsx set up

Saturday: catch up day (if needed)

Week 9:

Sunday: implement ps3 controller on bealgebone black

Monday: implement ps3 controller on bealgebone black

Tuesday: convert ps3 controller controls to ps1 controller controls

Wednesday: convert ps3 controller controls to ps1 controller controls

Thursday: convert ps3 controller controls to ps1 controller controls

Milestone 2: fully implement ps3 controller for pcsx rearmed

Friday: catch up day (if needed)

Saturday: catch up day (if needed)

Week 10:

Sunday: setting up cd drive and reading contents from cds

Monday: converting ps1 game cd content to something that pcsx rearmed can read

Tuesday: converting ps1 game cd content to something that pcsx rearmed can read

Milestone 3: have cd drive connected and pcsx rearmed read ps1 game cds

Wednesday: connecting a Bluetooth dongle and having the beaglebone recognize it

Thursday: have the Bluetooth dongle recognize and connect to a ps3 controller

Friday: have the Bluetooth dongle recognize and connect to a ps3 controller

Milestone 4: implement Bluetooth for ps3 controllers

Saturday: set up beaglebone to run pcsx rearmed and all the extensions on startup

Week 11

Sunday: set up beaglebone to run pcsx rearmed and all the extensions on startup

Milestone 5: ps1 emulator console running on startup

Monday: complete all documentation

Tuesday: make preparation for presentation

Milestone 6: complete documentation and setup for presentation

Wednesday: present